

# The Muscle

## Play to find out:

What will you do to keep everyone safe?  
 Will people see the love you have to give?  
 Are there things too heavy for you to lift?

## Choose your name:

- Something sturdy (It never lets you down.)
- A boy's name (You're tougher than any man you've fought.)
- A soft name (It's more like you than people know.)
- Sharp sound (A weapon on its own.)
- Something long (It's like a bear hug.)

## Choose your form:

- Human
- Demigod
- Minotaur
- Amazon

## Choose your gender:

- Muscle butch
- Leather femme
- Sword
- Show me what to punch

## Choose your arms:

- Buff
- Tattooed
- Replacement
- Made for hugging

## Choose two traits

Denim vest, notched eyebrows, a big smile,  
 body hair, leather jacket, letters inked on

fingers, crop tops, a scar with a story, wild  
 hair, knives, a soft stomach

## Choose your weapon:

- Sword: dependable, sharp, iconic
- Huge gun with a pretty name
- Fists: they're always there
- Spear and shield, relics from your time in the gladiator pits
- Bow, gifted to you by a goddess

## Whose picture hangs over your bunk?

- A soft girl who mails perfumed letters
- Your own, flexing and grinning
- A dirty photo of a stranger
- The old rival you secretly pine for

## What softness do you hold?

- You collect and press flowers when you go to the surface
- You buy a crewmate their favorite pastries
- You listen to sappy love songs
- When you give hugs, it's usually because you need them
- You really love to be little spoon

====Final Questions====

## Ask one to anyone:

- Do I scare you?
- When did I first hug you?
- Do you think I'm stupid?

## Ask one to whom you want to protect:

- Do you like my muscles?
- Do my manners upset you?
- Do you want to wrestle?

Lure	When someone leans on you, they gain a token
Tips	-Be big -Accept challenges -Take care of the crew
Strong Moves (Spend a token)	-Get out of harm's way -Perform an amazing feat of strength. -Get someone else out of harm's way -Make someone feel safe  -Ask "How can I protect you?"
Regular Move	-Take action, leaving yourself vulnerable -Hit something -Use physical contact to show affection -Take a hit  -Ask "What here is fragile?"
Weak Moves (Gain a token)	-Break the wrong thing -Get in the way -Let your brutish nature win -Be vulnerable at the worst time  -Ask "Am I too big?"

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